

OBJECTIVE

To obtain a position as a CG Artist or a Graphic/Web Designer that will enable me to use my strong educational background, creativity and ability to work well with people to achieve higher standards.

SKILLS & CAPABILITIES

Autodesk Maya
Adobe Photoshop
Adobe After Effects
Adobe Premiere
Adobe Dreamweaver
Adobe Flash

Strong understanding of Polygon Modeling & Animation Principles
Familiar with programming languages such as HTML and ActionScript
Hard working, fast learner and enjoy working in a team environment
Excellent communication skills
Fluent in Mandarin and Bahasa Indonesia

WORK EXPERIENCE

Arc Productions (Summer 2014 - Present)

- Working as a **CG Generalist (Character Finaling/FLO and ChrFX)** on an animated feature "**Blazing Samurai**" starring Michael Cera, Samuel L Jackson, Ricky Gervais, Mel Brooks and etc.
- Working as a **CG Generalist/Lead (Character Finaling/FLO Lead)** on Netflix's Original Series "**Tarzan And Jane**" Season 1.
- Working as a **CG Generalist (Character Finaling/FLO and ChrFX)** on Barbie feature film "**Barbie: Star Light Adventure**".
- Working as a **CG Generalist (Character Finaling/FLO and ChrFX)** on Dreamworks' "**Dragons: Race To the Edge**" Season 2 and 3.
- Working as a **CG Generalist (Scene Prep/Layout & Character Finaling/FLO)** on various projects including **Thomas & Friends** Season 19, **Thomas & Friends: Sodor's Legend Of The Lost Treasure**, **Barbie & Her Sisters In The Great Puppy Adventure**, **Lost In Oz**, **LEGO Marvel Super Heroes Reassembled** and **Max Steel Team Turbo** Season 4.

Eggplant Pictures (Spring 2014)

- Working as a **CG Generalist (Modeling, Texturing, Rotoscoping & Compositing)** for various projects including a feature film "**Reclaim**" starring John Cusack and Ryan Phillippe, YTV's "**Undercover High**", Discovery Channel's "**Mayday**" and a short film "**The Weatherman & The Shadowboxer**" which was selected by TIFF 2014.

Nelvana Studio (Fall 2013 - Spring 2014)

- Working as a **Technical Director/CG Artist (Rendering, Compositing & Finaling)** for Treehouse's children TV series "**Mike The Knight**" Season 2.

Guru Studio (Summer 2013 - Fall 2013)

- Working as a **3D Artist (Modeling, Texturing & Rigging Props/Assets)** for Nickelodeon's brand new children TV series "**Paw Patrol**" Season 1.

OPTIX Digital Pictures (Summer 2010 - Summer 2013)

- Working as a **CG Artist (Layout/Scene Prep, Modeling, Animation, Rigging & Compositing)** for History Channel's Documentary Series "**Museum Secrets**" Season 3.
- Working as a **2D Artist (Asset Creation, Rigging & Animation)** for a pilot pitch on a show called "**Monsters In A Box**".
- Working as a **3D Artist (Modeling)** for a pilot pitch on a show called "**Car Crash Forensics**".
- Working as a **CG Artist (Layout/Scene Prep, Modeling, Animation, Rigging & Compositing)** for History Channel's Documentary Series "**Museum Secrets**" Season 2.

- Working as a **Junior Composer** for the feature film "**The Samaritan**" starring Samuel L Jackson, Luke Kirby, Ruth Negga and Tom Wilkinson.
- Working as a **2D Artist (Layout/Scene Prep, Asset Creation & Animation)** for CBC's children TV series "**Artzooka**" Season 2.
- Working as a **3D Artist (Animation, Rendering, Lighting, Layout, Rigging & Texturing)** for History Channel's Documentary Series "**Greatest Tank Battles**" Season 2.- Working as a **CG Artist (Modeling, Texturing, Animation, Matte Painting & Compositing)** for History Channel's Documentary Series "**Museum Secrets**" Season 1.
- Working as a **3D Artist (Animation & Camera Tracking)** for TVO's children TV Series "**Dino Dan**" Season 2.

Tantrum Design and Visual Effects (Spring 2010 - Summer 2010)

- Working as a **3D Modeler** (focusing on real-life objects like electronic devices, furnitures and household appliances).

Dr Zack (Winter 2010 - Spring 2010)

- Working as a **3D Modeler** and **Animator** for an up and coming director, Yilmaz Vurucu, on his short film titled "Dr Zack".
- Worked with camera tracking in Autodesk Maya to integrate 3D elements into live action footage.
- Worked on composite/render tests for pre-visualization of the shots.

The Juggernaut (Fall 2008)

- Working as an **Animator** for Coca Cola's Coke Zero Dance Hero Game (Web).
- Worked on the rendering process and finalization of scenes including compositing.

Bytesector Incorporated (Fall 2006 - Spring 2007)

- Working as a **Comic Artist** to draw creative web-comic scripts for the website which focuses on the humour side of technologies, movies and etc.

Learning Library Incorporated (Summer 2004 - Fall 2006)

- Working as a **Multimedia Editor** to help the company create and edit online courses and exams using an in-house software.
- Helping the company troubleshoot the website's system for any bug or malfunction.

EDUCATION

- 2011 - **Business & Leadership Skills for Digital Media Professionals** Certificate from Sheridan Corporate.
- 2009 - **Digital Character Animation** Post-Graduate Certificate from Sheridan College.
- 2008 - **Computer Animation** Post-Graduate Certificate from Sheridan College.
- 2007 - **Bachelor Of Fine Arts (New Media)** from Ryerson University.
- 2003 - **Digital Media Arts Diploma (3D Animation & Multimedia)** from Seneca College.
- 2000 - "O" Level result of 12 Points (Express Stream) from Tanjong Katong Secondary School.

REFERENCES

Available Upon Request.